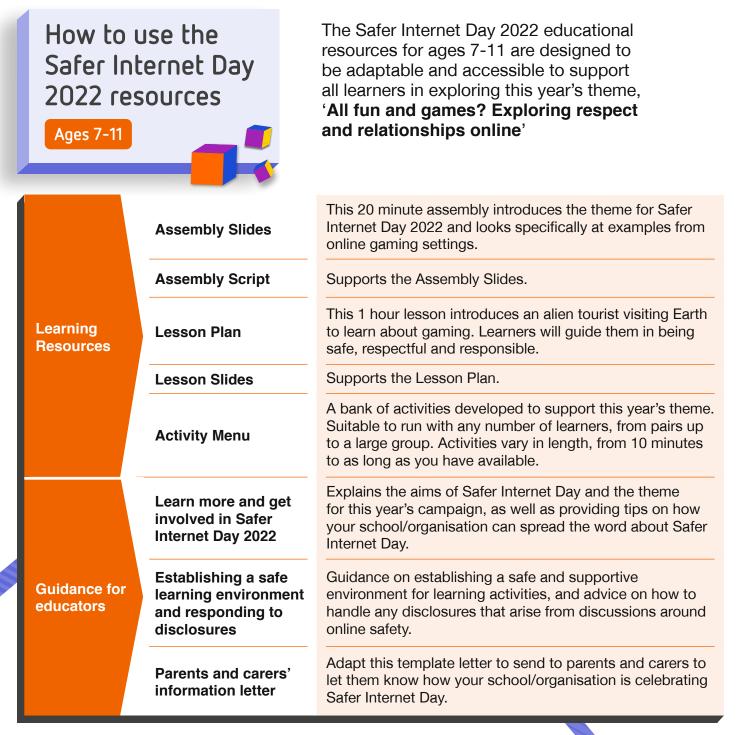
ALL FUN AND GAMES

Exploring respect and relationships online





All learning materials are designed to:

- Be visually accessible (clear fonts, sensitive colours, subtitles where necessary).
- Reflect everyday online experiences that learners recognise and understand.
- Revisit key concepts and vocabulary in different ways across each part of the pack.
- Encourage learners to demonstrate their understanding in a variety of different ways.

How to use guide

#SaferInternetDay www.saferinternetday.org.uk LL FUN AND GAMES Exploring respect and

relationships online



This pack can be used in different ways. For example...



A lesson

Why not run a quick activity? You could choose a different activity to complete each day of the week.

Using...

Activity Menu

Whilst Safer Internet Day is a fantastic opportunity to engage learners with key online safety messages, we also encourage all schools/organisations to discuss life online regularly with learners and embed key messages in your work throughout the year. To support schools in fitting Safer Internet Day activities into their online safety curriculum, we have provided learner outcomes where relevant. These have been taken from the free, non-statutory Education for a Connected World framework and can also be mapped against curricula or programmes of study that reflect your context.

- For more information on the framework visit: gov.uk/government/publications/education-for-a-connected-world
- For advice on embedding online safety messages in your practice visit: childnet.com/embedding
- For further free resources mapped against the framework visit: projectevolve.co.uk

or week of activities

Why not deliver the assembly as an introduction, then have groups of learners complete different activities from the Activity Menu?

Consider involving parents and carers where possible too!

Using...

- Assembly Slides and Script
- Activity Menu

How to use guide

AGES

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