ALL FUN AND GAMES

Exploring respect and relationships online



How to use the Safer Internet Day 2022 resources

Ages 3-7

The Safer Internet Day 2022 educational resources for ages 3-7 are designed to be adaptable and accessible to support all learners in exploring this year's theme, '**All fun and** games? Exploring respect and relationships online'

The learning resources are based on the story 'Digiduck and the Magic Castle' which is available at childnet.com/digiduck-magic

Learning Resources	Assembly Slides	This 20 minute assembly introduces the theme for Safer Internet Day 2022, and the story ' <b>Digiduck and the Magic Castle</b> '.
	Assembly Script	Supports the Assembly Slides.
	Activity Menu	A bank of Digiduck themed activities to run with any number of learners, from pairs up to a large group. Activities vary in length, from 10 minutes, to as long as you have available.
Guidance for educators	Learn more and get involved in Safer Internet Day 2022	Explains the aims of Safer Internet Day and the theme for this year's campaign, as well as providing tips on how your school/organisation can spread the word.
	Establishing a safe learning environment and responding to disclosures	Guidance on establishing a safe and supportive environment for learning activities, and advice on how to handle any disclosures that arise from discussions around online safety.
	Parents and carers' information letter	Adapt this template letter to send to parents and carers to let them know how your school/organisation is celebrating Safer Internet Day.

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## All learning materials are designed to:

- Be visually accessible (clear fonts, sensitive colours, subtitles where necessary).
- Reflect everyday online experiences that learners recognise and understand.
- Revisit key concepts and vocabulary in different ways across each part of the pack.
- Encourage learners to demonstrate their understanding in a variety of different ways.



## ALL FUN AND GAMES



UK Safer Internet Centre

This pack can be used in different ways. For example...

Exploring respect and relationships online

## An assembly

Why not deliver the assembly using the questions to prompt discussions with your learners?

#### Using...

- Assembly Slides and Script
- Digiduck and the Magic Castle

# Form time/registration time activity

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Why not run a quick activity? You could choose a different activity to complete each day of the week.

#### Using...

Activity Menu

Whilst Safer Internet Day is a fantastic opportunity to engage learners with key online safety messages, we also encourage all schools/ organisations to discuss life online regularly with learners and embed key messages in your work throughout the year. To support schools in fitting Safer Internet Day activities into their online safety curriculum, we have provided learner outcomes where relevant. These have been taken from the free, non-statutory *Education for a Connected World* framework and can also be mapped against curricula or programmes of study that reflect your context.

- For more information on the framework visit: gov.uk/government/publications/education-for-aconnected-world
- For advice on embedding online safety messages in your practice visit: <u>childnet.com/embedding</u>
- For further free resources mapped against the framework visit: projectevolve.co.uk

## A lesson

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Why not choose a selection of activities from the Activity Menu?

#### For 3-5s we suggest:

- Read Digiduck and the Magic Castle
- Complete 'Magic Castle Login'
- Complete 'Whooo helps yooou?' (Activity 10 and Activity 3)

#### For 5-7s we suggest:

- Read Digiduck and the Magic Castle and try 'Emoji Fans'
- Complete '1 New Message'
- Complete 'Whooo helps yooou?' (Activity 7, Activity 9 and Activity 3)

#### Using...

- Activity Menu
- Digiduck and the Magic Castle

### A whole day or week of activities

Why not deliver the assembly as an introduction, then have groups of learners complete different activities from the Activity Menu?

Consider involving parents and carers where possible too!

#### Using...

- Assembly Slides and Script
- Digiduck and the Magic Castle
- Activity Menu



## AGES

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